Graham Builders



Evan Fujimoto
President,
NAHB Certified
Green Builder,
CAPS Professional



Ryan Graham Vice President, NAHB Certified Green Builder, CAPS Professional



Malia Yee Lead Designer, CAPS Professional



A roll-in shower highlights a bathroom designed for comfort and ease.

graham builders, a trusted name in hawaii for 35 years,

specializes in aging-in-place and multigenerational homes. The company's expert team — including Certified Aging-in-Place Specialists (CAPS), designers and architects — creates accessible, future-ready spaces with Island comfort in mind. Register for Graham Builders' free "Building Your Home for Life" monthly seminar at grahambuilders.com/seminar.

Ohana Building Q&A

Q: What makes aging-in-place ideal for multigenerational living in Hawaii?

A: As *kupuna* grow older, aging-in-place features help support their daily needs. Living with family — especially younger generations — further enhances their well-being. Over time, as the younger generation ages, they too can remain in the home, benefiting from family support and a familiar, comfortable environment.



Safety features like non-slip flooring and lowered grab bars are essential for accessibility.



Proper lighting and open spaces are top priorities for aging-in-place.

Q: What are the long-term benefits of aging-in-place renovations?

A: What makes aging-in-place special is that, regardless of age, you can remain in the home for life. With Hawaii's high cost of living, an aging-in-place home is a smart investment, ensuring maximum use and long-term benefits for you and your family.

Q: What three aging-in-place upgrades should Hawaii homeowners prioritize most?

A: One of the most important features of aging-in-place is the number of stairs in the home. Whenever possible, minimize stairs. A walk-in shower with little to no step and grab bars is ideal. Wider hallways and doorways for wheelchair access are also crucial. Adequate lighting is important as well.













Register for our Home for Life Seminar